



Glitter Name Signature (Paint Shop Pro / Animation Shop)

This tutorial will teach you how to make a glitter name. Before you get started though you'll need to have some glitter files saved on your computer. We recommend [designbyAylana](#) for those. The best thing to do is save them in their own folder so you know where to find them.

This is what we will be making:



(unfortunately the glitter effect cannot be seen in a PDF)

- Open Paint Shop Pro (PSP) and Animation Shop (AS).
- In AS open up your glitter. All the frames that make up the glitter will appear. Most glitters have three frames but some have more.
- You need to copy all the frames from the glitter animation into PSP and the easiest way of doing this is by going to Edit > Select All > Edit > Copy.
- Now In PSP paste all the frames of the glitter in by going to Edit > Paste > Paste Animation As Multiple Frames.
- Open a new document and set the size to about 400 pixels in width and 200 pixels in height . It doesn't matter if it's too big for your text because it'll automatically be resized when you put it in AS.

- Add your text by clicking on the 'A' icon and type whatever text you want into the text box. Set the font style and size. A thicker font works better. Click Apply.
- You'll need to duplicate your first image so you've got as many copies as there are frames in your animation. Do this by going to Edit > Copy.
- You now need to paste your copies into PSP so go to Edit > Paste as New Image.
- Now we can add the glitter to the text. First you need to click on the Paint Can Icon. Then go to the Colours Palette. Click on the foreground box and that will bring up a window with all your colours.
- Select Pattern and select your first glitter frame. They are usually numbered to make it easier. Now fill in the text.
- Repeat the above step on the copies of your text using the other frames of the glitter.
- The next step is copying your text into AS. Click on your first text frame and copy it by going to Edit > Copy.
- Go back to AS and paste your text frame in by going to Edit > Paste > As New Animation.
- Back in PSP you now need to copy your second text frame.
- Paste it into AS by going on to Edit > Paste > After Selected Frame. Your second text frame should now appear after the first one in the animation timeline. Repeat this step with all your other text frames.
- Now we have all our text frames in AS it's time to set the speed of the animation. Go to Animation > Frame Properties and enter your time. The lower the number the faster the animation will be. About 10 is the best speed to use for glitters.
- If you want to view your animation before saving it then go to View > Animation and your glitter should play.
- If you're happy then save your creation. Animations must be saved as a GIF.

If you have any questions about this tutorial please do not hesitate to email us at designers@coldwatermorninggraphics.com.